A Knowledge Compilation Take on Binary Polynomial Optimization

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Binary Polynomial Optimization

Problem definition

Binary Polynomial Optimization problem:

$$\max_{x_1, ..., x_n \in \{0, 1\}^n} P(x_1, ..., x_n \in \{0, 1\}^n)$$

where P is a polynomial.

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where P is a polynomial. **Observation**: *P* may be assumed to be multilinear since $x^2 = x$ over $\{0, 1\}$

$$P = \sum_{e \in E} \alpha_e \prod_{i \in e} x_i$$

where $E \subseteq 2^V$

 $,x_n$)

				Example
			P($x_1, x_2, x_3 \) \ = x_1 x_2 x_3 - 2 x_1 x_3$
x_1	x_2	x_3	P(x)	
0	0	0	0	
0	0	1	0	-
0	1	0	0	-
0	1	1	0	P(1,0)
1	0	0	3	-
1	0	1	1	-
1	1	0	3	
1	1	1	2	

$x_3 + 3x_1$

(0,0) = P((1,1,0)) = 3 are maximal

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- OR(x, y) = x + y xy encodes $x \lor y$ on $\{0, 1\}$
- For a graph G = (V, E), with N vertices and M edges $VC(V) = \sum OR(v,w)$ $\{v, \overline{w}\} \in E$

 $VC(\tilde{V}) = M$ iff \tilde{V} encodes a *vertex cover* of G

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- For a graph G = (V, E), with N vertices and M edges $VC(V) = \sum OR(v,w)$ $\{v, w\} \in E$
 - $VC(\tilde{V}) = M$ iff \tilde{V} encodes a *vertex cover* of G
- $MVC(V) = 2N \times (VC(V) M) \sum_{x \in V} v$ is maximal at V iff V encodes a minimal vertex cover!

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Make it linear so that we can use LP solvers!

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$$\max_{x \in \{0,1\}^V} \sum_{e \in E} \alpha_e \prod_{v \in e} x_v \mathbf{1}$$

max $\sum_{e \in E} \alpha_e y_e$ such that $y_e = \prod_{v \in e} x_v$ $x_v, y_e \in \{0,1\}$

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Integer Linear Program solvers can now solve it!

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Integer Linear Program solvers can now solve it! They may stall on known-to-be easy instances. Is there an alternative way?

$$v_e - 1 + |e|$$

BPO as a Boolean Function Problem

Boolean Function

 $f \subseteq \{0, 1\}^X$ is a Boolean function on variables X. An assignment $\tau: X \to \{0, 1\}$ satisfies f iff $\tau \in f$.

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Example

X	У	Z
0	0	0
0	0	1
0	1	0
0	1	1
1	1	1

Represented as a formula $x \Rightarrow (y \land z)$ or by $(\neg x \lor y) \land (\neg x \lor z)$

Weighted Boolean Function

For
$$w: X \times \{0, 1\} \to \mathbb{R}$$
 and $\tau \in \{0, 1\}$
 $w(\tau) = \prod_{x \in X} w(x, \tau(x))$ and $w(f)$

 $\begin{cases} 1 \\ f \end{pmatrix}^{X} \text{ consider:} \\ f \end{pmatrix} = \sum_{\tau \in f} w(\tau)$

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Example

 $\begin{array}{c}
\mathbf{x} \quad \mathbf{y} \quad \mathbf{z} \\
\mathbf{w} (x, 0) &= 1, \\
\mathbf{w} (x, 1) &= 2, \\
\mathbf{w} (y, 0) &= 3, \\
\mathbf{w} (y, 1) &= -3, \\
\mathbf{w} (z, 0) &= 5, \\
\mathbf{w} (z, 1) &= -5
\end{array}$

 $\{X\}^X$ consider: $\widehat{f}) = \sum_{\tau \in f} w(\tau)$

y	Z		w
0	0	1*3*5	15
0	1	1*3*-5	-15
1	0	1* - 3*5	-15
1	1	1* - 3* - 5	15
1	1	2* - 3* - 5	30
f)		15 - 15 - 15 + 15 + 30	30

Algebraic Model Counting

Algebraic Model Counting $w\left(f\right) = \sum W\left(x, \tau\left(x\right)\right)$ $\overline{\tau \in f} \ x \in X$

That is:

- \oplus , \otimes commutative, associative
- $a \oplus 0_{\oplus} = a, b \otimes 1_{\otimes} = b$
- \otimes distributes over \oplus :

$$(a \otimes (b \oplus c)) = (a \otimes b) \oplus (a \otimes c).$$

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- $(\mathbb{R}, +, \times, 0, 1)$ • Any fields, e.g., $\mathbb{Z}/p\mathbb{Z}$ • Arctic semi-ring:

Examples

 $(\mathbb{Q}, \max, +, -\infty, 0)$

AMC over
$$(\max, +)$$

 $w(f) = \max_{\tau \in f} \sum_{x \in X} w(x, \tau)$
This is an optimization tas

-semiring

(x))

sk!

AMC over $(\max, +)$ -semiring $w(f) = \max_{\tau \in f} \sum_{x \in X} w(x, \tau(x))$ This is an optimization task!

Example

	x y z	w
• $w(x,0) = 1$,	0 0 0 1 + 3 + 5	9
• $w(x,1) = 2,$	0 0 1 1+3-5	-1
• $w(y,0) = 3,$ • $w(y,1) = -3,$	$0 \ 1 \ 0 \ 1 - 3 + 5$	3
• $w(y, 1) = 0,$ • $w(z, 0) = 5,$	$0 \ 1 \ 1 \ 1 - 3 - 5$	-7
• $w(z,1) = -5$	$1 \ 1 \ 1 \ 2 - 3 - 5$	-6
	$w(f) \max(9, -1, 3, -7, -6)$	9

Encoding BPO as Boolean function **Example:** $P(x_1, x_2, x_3) = x_1 x_2 x_3 - 2x_1 x_3 + 3x_1$

Encoding BPO as Boolean function

Example: $P(x_1, x_2, x_3) = x_1 x_2 x_3 - 2x_1 x_3 + 3x_1$

- $f_P = (Y_1 \Leftrightarrow (X_1 \land X_2 \land X_3)) \land (Y_2 \Leftrightarrow (X_1 \land X_3)) \land (Y_3 \Leftrightarrow X_1)$
- $w_P(Y_1, 1) = 1, w_P(Y_2, 1) = -2$ and $w_P(Y_3, 1) = 3$.
- $w_P(Z, b) = 0$ for every other values.

 $\begin{array}{l} -2x_1x_3 + 3x_1 \\ X_1 \wedge X_3 \end{array})) \wedge (Y_3 \Leftrightarrow X_1) \\) = 3. \end{array}$

Encoding BPO as Boolean function

• $f_P = (Y_1 \Leftrightarrow (X_1 \land X_2 \land X_3)) = x_1 x_2 x_3 - (Y_2 \Leftrightarrow (X_1 \land X_2 \land X_3)) \land (Y_2 \Leftrightarrow (X_2 \land X_3))$

- $w_P(Y_1, 1) = 1, w_P(Y_2, 1) = -2$ and $w_P(Y_3, 1)$
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For every $\tau \vDash f_P$ we have $w_P(\tau) = P(x_1 = \tau(X_1), x_2 = \tau(X_2))$ and $w_P(f) = \max P$

$$\begin{array}{l} -2x_1x_3 + 3x_1 \\ X_1 \wedge X_3 \end{array})) \wedge (Y_3 \Leftrightarrow X_1) \\) = 3. \end{array}$$

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$$x_3 = \tau \left(X_3 \right)$$
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Encoding BPO as Boolean function

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<u>Example</u>

For
$$\tau(X_1) = 1, \tau(X_2) = 0, \tau(X_2)$$

- if $\tau \vDash f_P$ then $\tau(Y_1) = 0, \tau(Y_2) = 1, \tau$
- hence $w_P(\tau) = w_P(Y_2, 1) + w_P(Y_3, 1)$

$$\begin{array}{l} -2x_1x_3 + 3x_1 \\ X_1 \wedge X_3 \end{array})) \wedge (Y_3 \Leftrightarrow X_1) \\) = 3. \end{array}$$

$$,x_{3}=\tau\left(\left. X_{3}\right. \right) \right.)$$

Formal encoding

For
$$P := \sum_{e \in E} \alpha_e \prod_{i \in e} x_i$$

 $f_P := \bigwedge_{e \in E} C_e$
where $C_e := Y_e \Leftrightarrow \bigwedge_{i \in e} X_i$

$$C_e$$
 encodes $y_e = \prod_{i \in e} x_i$

-

define:

X_i

i •			
0			

Formal encoding

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$$P := \sum_{e \in E} \alpha_e \prod_{i \in e} x_i$$

 $f_P := \bigwedge_{e \in E} C_e$
where $C_e := Y_e \Leftrightarrow \bigwedge_{i \in e} Z_e$

$$C_e$$
 encodes $y_e = \prod_{i \in e} x_i$

and w_P on $(\mathbb{Q}, \max, +, -\infty, 0)$ as:

- $w_P(Y_e, 1) = \alpha_e$ and
- $w_P(X_i, b) = w_P(Y_e, 0) = 0$ for $b \in \{0, 1\}$.

define:

X_i

;			

BPO as a Boolean Function

Theorem $w_P(f_P) = \max P(x_1, ..., x_n)$ over the $(\max, +)$ -semiring.

The underlying algorithmic toolbox is very different from ILP solvers providing new insights.

We can use existing toolbox for AMC to solve BPO

- theoretical results
- AND practical results



how to solve AMC

Representing Boolean functions

How can we represent Boolean function: $f \subseteq \{0, 1\}^X$

So far we have seen: *list* every satisfying assignment of *f* (aka **Truth Table**)

- Easy to manipulate since the representation is explicit
- Not compact

t of *f* (aka **Truth Table**) ation is explicit

CNF Formulas

 $F = \bigwedge (\bigvee \ell)$ where ℓ is a literal x or $\neg x$ for some variable x.

<u>Examples</u>

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 $F = \bigwedge (\bigvee \ell)$ where ℓ is a literal x or $\neg x$ for some variable x.

Examples

$$F_{1} = (x \lor \neg y) \land (\neg x \lor y)$$

$$\frac{x \ y \ F_{1}}{0 \ 0 \ 1}$$

$$\frac{1 \ 1 \ 1}{* \ * \ 0}$$

CNF Formulas

 $F = \bigwedge (\bigvee \ell)$ where ℓ is a literal x or $\neg x$ for some variable x.

Examples

 $F_2 =$

$$F_{1} = (x \lor \neg y) \land (\neg x \lor y)$$

$$\frac{x \ y \ F_{1}}{0 \ 0 \ 1}$$

$$\frac{1 \ 1 \ 1}{* \ * \ 0}$$

$$(x \lor \neg z) \land (\neg x \lor y) \land (x \lor y \lor z) \\ \frac{x \quad y \quad z \quad F_2}{1 \quad 1 \quad 1 \quad 1} \\ \frac{0 \quad 1 \quad 0 \quad 1}{1 \quad 1 \quad 0 \quad 1} \\ \frac{1 \quad 1 \quad 0 \quad 1}{* \quad * \quad * \quad 0}$$

The SAT Problem

CNF formulas are extremely simple yet can encode many interesting problems.

Theorem

Cook, Levin, 1971: The problem SAT of deciding whether a CNF formula is satisfiable is NP-complete. Valiant 1979: The problem #SAT of counting the satisfying assignment of a

CNF formula is **#P-complete**.

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CNF formula is **#P-complete**.

- Very unlikely that efficient algorithms exists for solving SAT / #SAT
- Thriving community nevertheless addresses these problems in practice
- **SAT Solver** very efficient in many applications

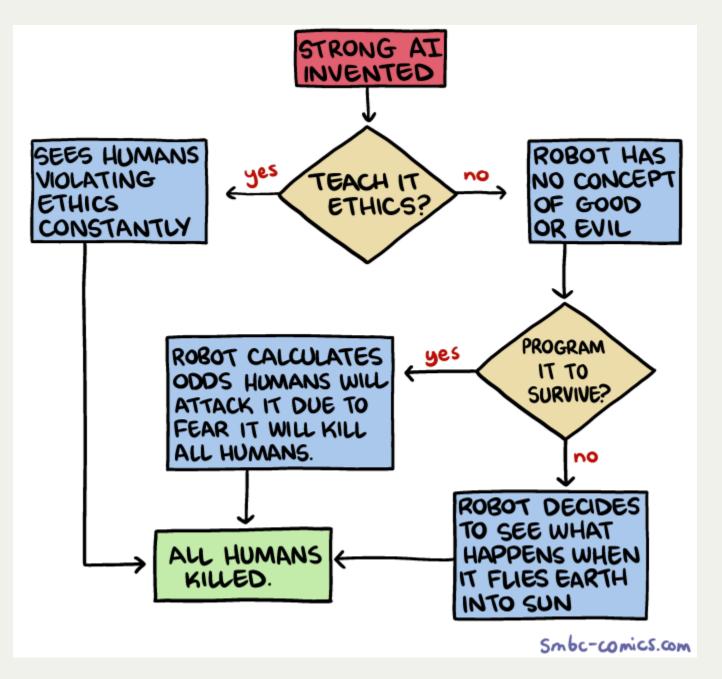
Relevance of CNF formulas

- Natural encoding: succinctly encodes many problems, witnessed by the many existing industrial benchmarks.
- Intractable for algebraic model counting

Looking for tradeoffs between Truth Tables and CNFs!

Circuit Based Representations

Research has focused on *factorized representation*.



Taken from SMBC Comics

REGNUM VEGETABILE. 837 CLAVIS STSTEMATIS SEXUALIS. NUPTIÆ PLANTARUM. Actus generationis incolarum Regni vegetabilis. Florescentia. FPUBLICÆ. Nuptia, omnibus manifesta, aperte celebrantur. Flores unicuique visibiles. MONOCLINIA. Mariti & uxores uno codemque thalamo gaudent. Flores omnes bermapbroditi fant, & flamina cam pistillis in codem flore. (DIFFINITAS.) Mariti inter fe non cognati, Stamina nulla sua parte connata inter se funt. INDIFFERENTISMUS. Mariti nullam fubordinationem inter fe invicem fervant. Stamina nullam determinatam proportionem longitudi-

 initial nullam alterninatam propertionem longitudenti inter fe invicem kakent.

 1. MONANDRIA.

 2. DIANDRIA.

 3. TRIANDRIA.

 4. TETRANDRIA.

 5. PENITANDRIA.

 6. PENITANDRIA.

 1. MONANDRIA.

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 5. PENITANDRIA.

 6. DENTANDRIA.

 7. HEPTANDRIA.

 9. ENNEANDRIA.

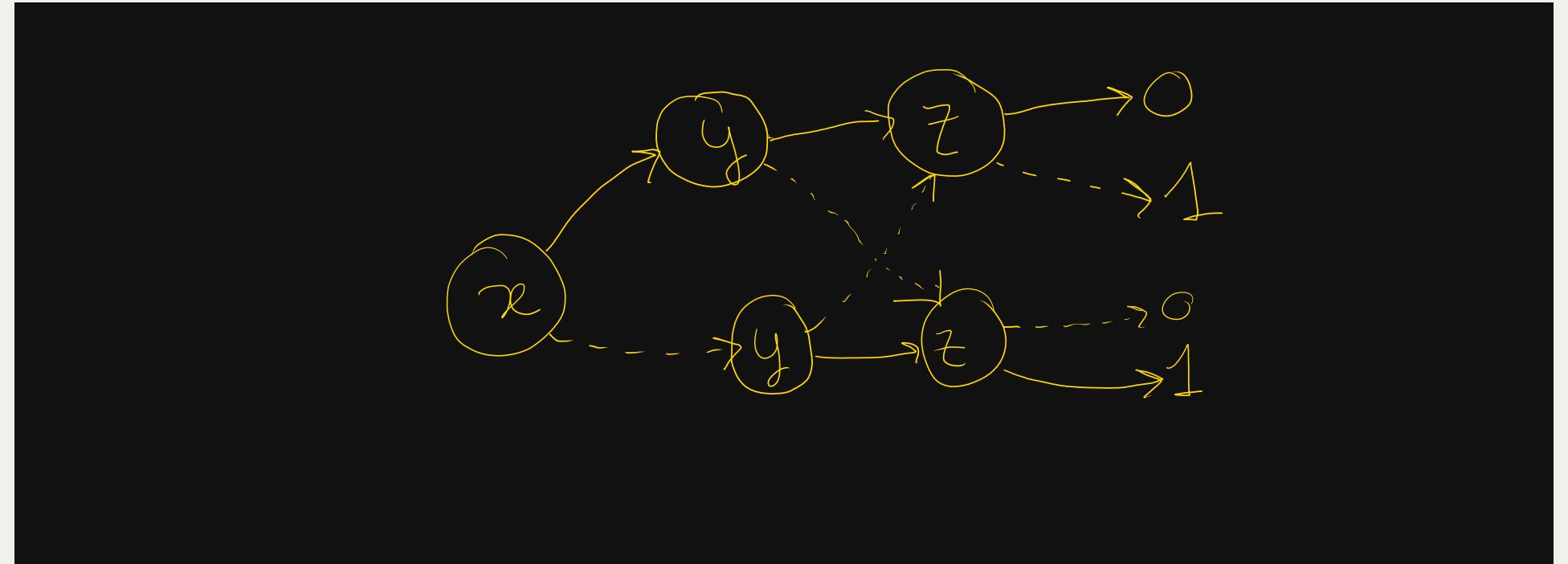
 10. DECANDRIA.

 5. PENTANDRIA. 6. HEXANDRIA. 11. DODECANDRIA. 12. ICOSANDRIA. 13. POLYANDRIA. SUBORDINATIO. Marki certi reliquis præferuntur. Stamina duo semper reliquis breviora sunt. 14. DIDYNAMIA. | 15. TETRADYNAMIA. AFFINITAS. Mariti propinqui & cognati sunt. Stamina coherent inter se invicem aliqua sua parte vel cam pifiillo. 16. MONADELPHIA. 19. SYNGENESIA. 17. DIADELPHIA. 20. GYNANDRIA. 18. POLYADELPHIA. DICLINIA (a dis bis & zhon thalamus f. duplex thalamus.) Mariti & Feminæ diffinctis thalamis gaudent. Flores mafculi & feminei in eadem specie. 21. MONOECIA. 22. DIOECIA. 23. POLYGAMIA. CLANDESTINA. Nuptiz clain inflituuntur. Flores oculis noffris nudis vix confpiciuntur. 24. CRYPTOGAMIA. CLAS

Carl von Linné (1707-1778)

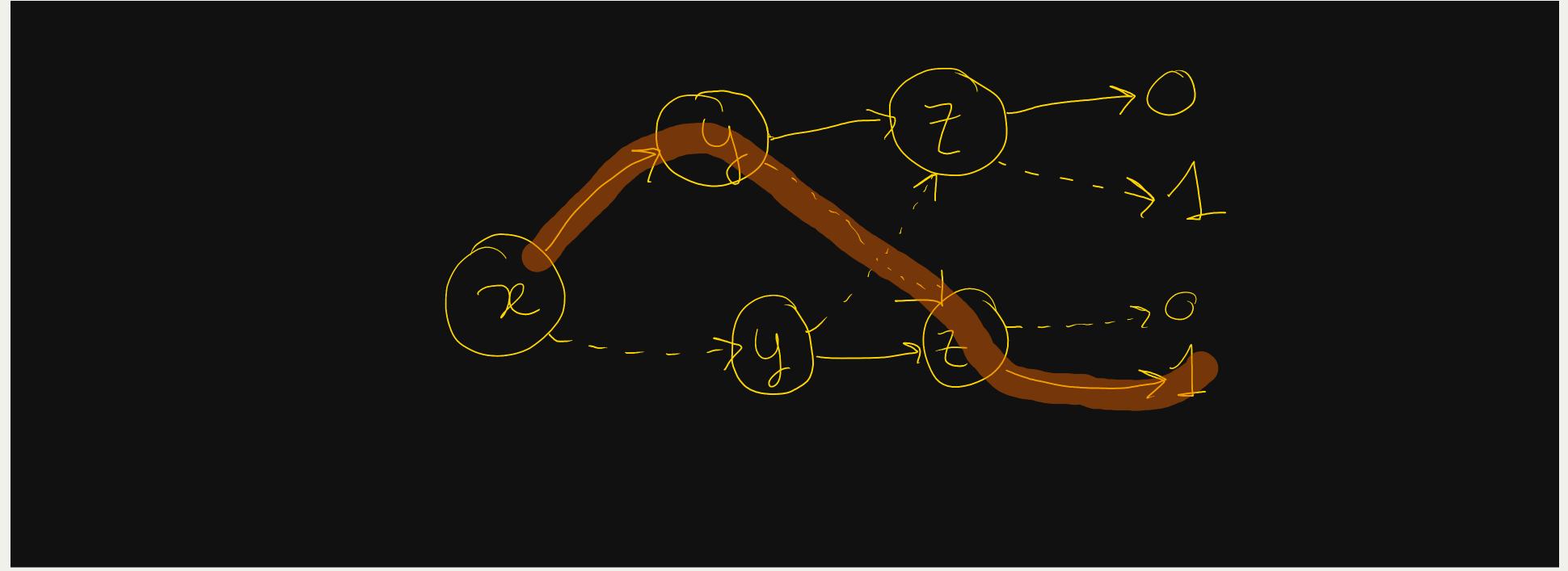
An example

Data structure based on decision nodes to represent " (x + y + z) is even".



An example

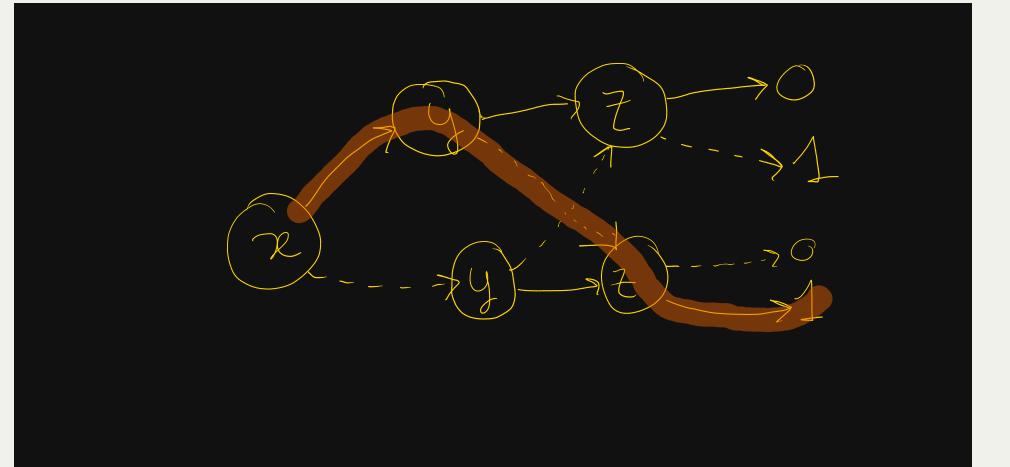
Data structure based on decision nodes to represent " (x + y + z) is even".



Path for x = 1, y = 0 and z = 1 is accepting.

OBDDs

Previous data structure are Ordered Binary Decision Diagrams.



- Variables tested in order.

- Directed Acyclic graphs with one source • Sinks are labeled by 0 or 1
- Internal nodes are decision nodes on a
 - variable in x_1, \ldots, x_n

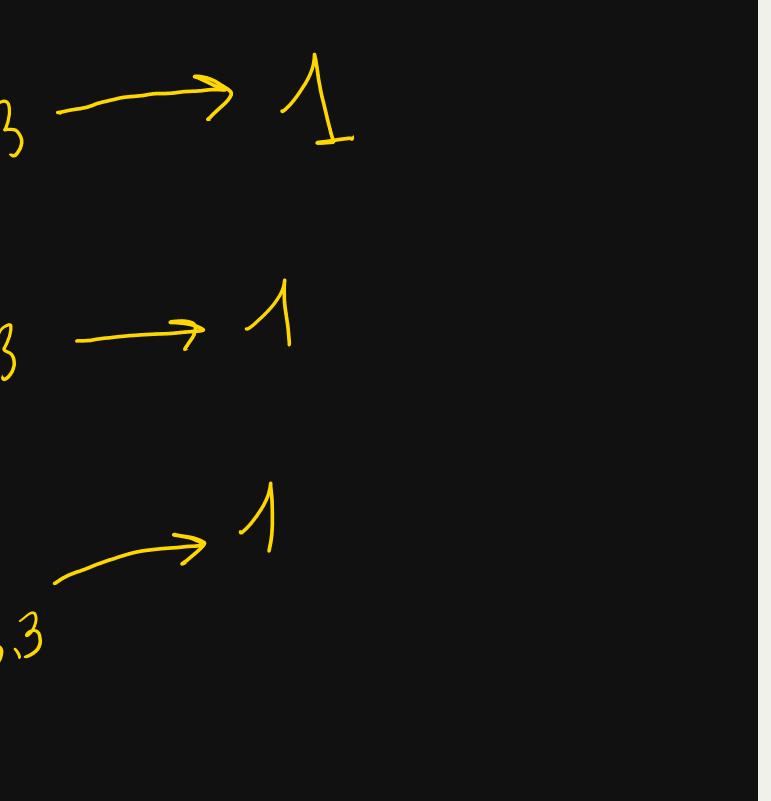
Counting with OBDDs

How many $3 \times 3 \{0, 1\}$ -matrices have a row full of ones?

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 \bigcirc \bigcap \bigcirc

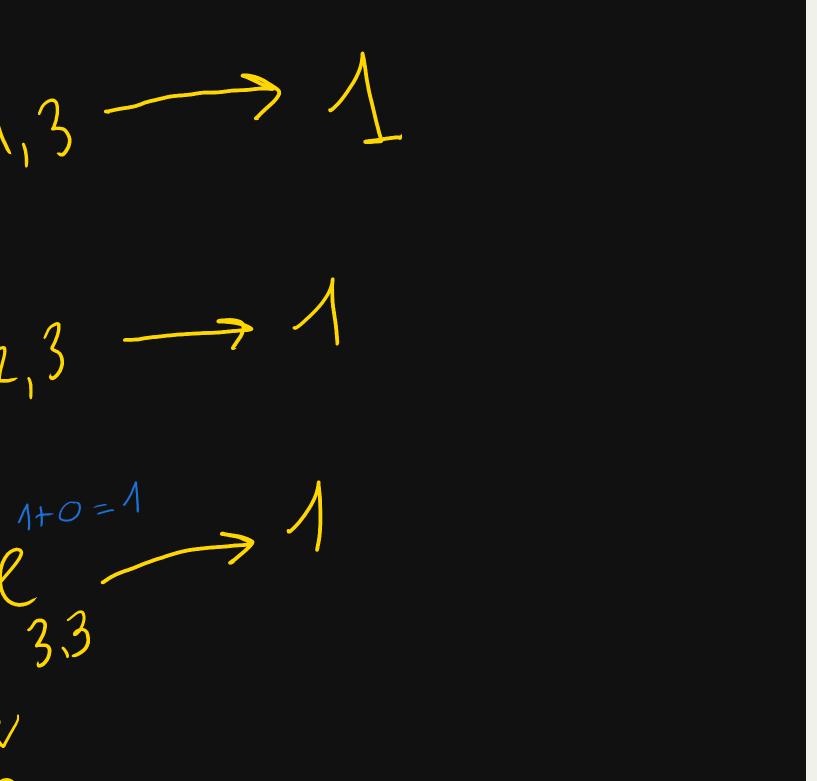


23.1

Counting with OBDDs

How many $3 \times 3 \{0, 1\}$ -matrices have a row full of ones?

 \bigcirc \bigcap \bigcirc

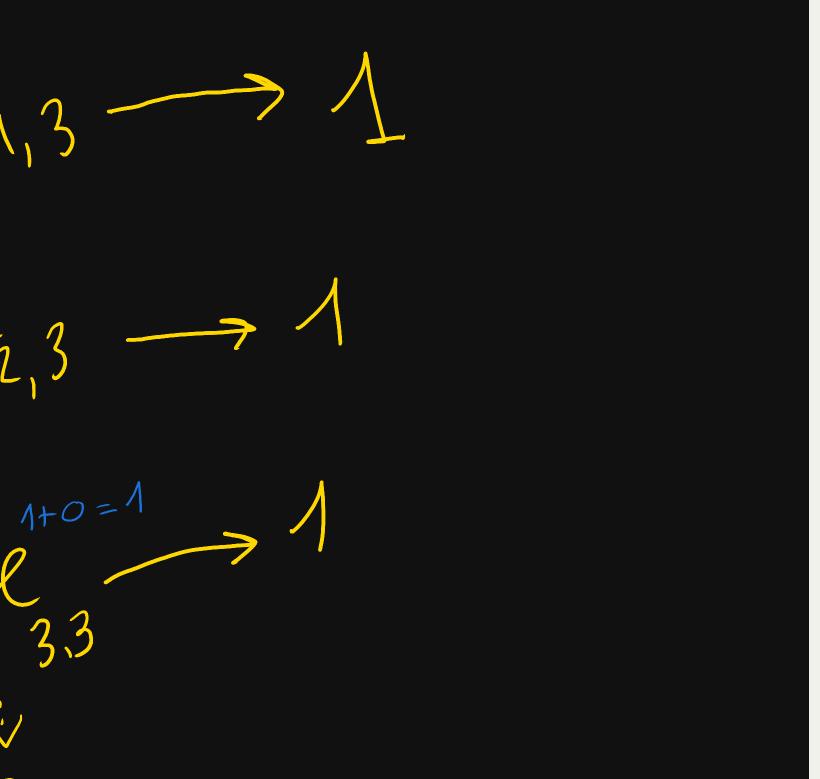


23.2

Counting with OBDDs

How many $3 \times 3 \{0, 1\}$ -matrices have a row full of ones?

1+0=1 \bigcirc \bigcap \bigcirc

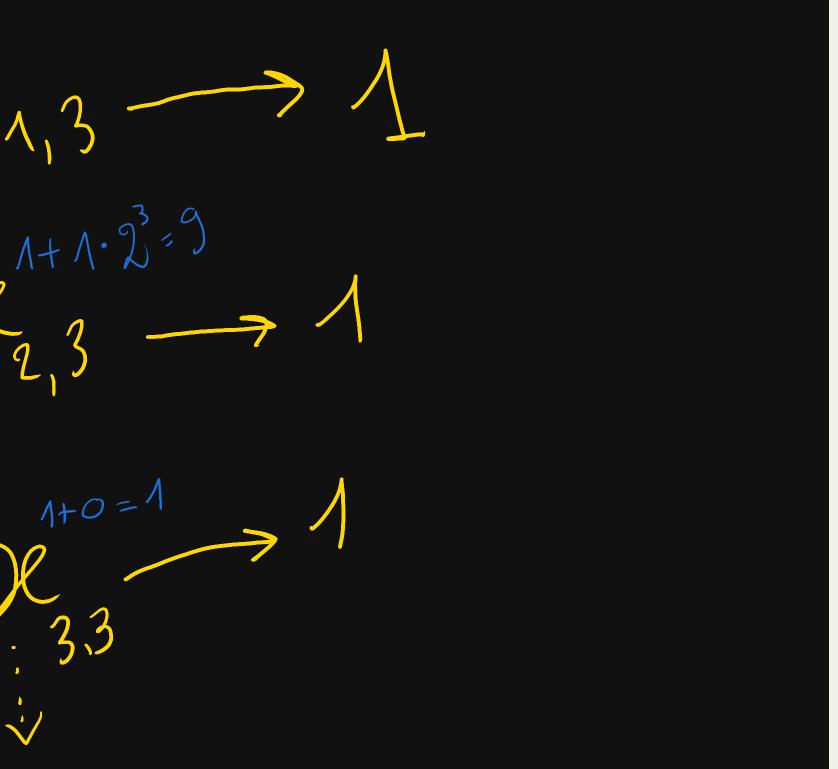


23.3

Counting with OBDDs

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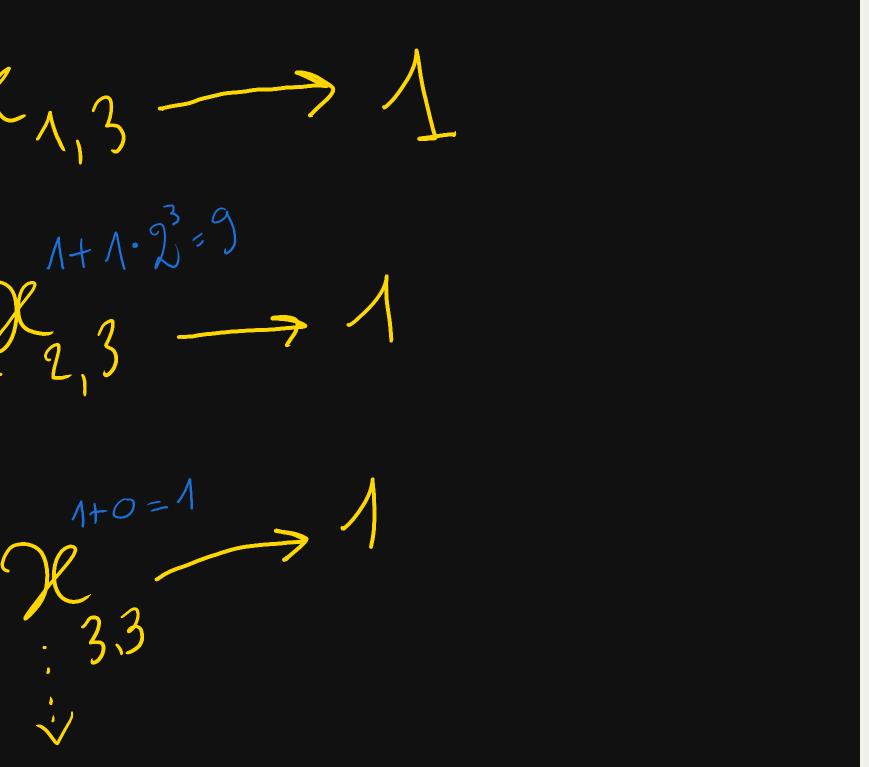


23.4

Counting with OBDDs

How many $3 \times 3 \{0, 1\}$ -matrices have a row full of ones?

1.4 +11 = 15 1.2+9=11 1+0=1 \bigcirc $\hat{}$ \bigcirc



23.5

Counting with OBDDs

How many $3 \times 3 \{0, 1\}$ -matrices have a row full of ones?

5+1.26=79 4.15+169=1 = \0°) $1 + 1 \cdot 2 = 9$ $1 \cdot 2 + 9 = 11$ 1.4 + 11 = 15 1+0=1 1+0=1 \bigcirc Ċ \bigcirc

23.6

Tractability of OBDDs

This idea can be generalized to any OBDDs:

Theorem

Let $f \subseteq \{0, 1\}^X$ be a function computed by an OBDD having *E* edges. We can compute #f with O(E) arithmetic operations.

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Let $f \subseteq \{0, 1\}^X$ be a function computed by an OBDD having E edges. We can compute #f with O(E) arithmetic operations.

Generalises to many tasks:

- Evaluate Pr(f) if probabilities Pr(x = 1) are given for each $x \in X$
- Enumerate f
- Algebraic Model Counting on any semi-ring.

Back to BPO

Theorem

$$w_{P}(f_{P}) = \max P(x_{1}, ..., x_{n})$$

$$\bullet f_{P} = \bigwedge_{e \in E} Y_{e} \Leftrightarrow \bigwedge_{i \in e} X_{i}$$

$$\bullet w_{P}(Y_{e}, 1) = \alpha_{e} \text{ and } 0 \text{ other}$$

) where

erwise

Back to BPO

Theorem

$$v_P(f_P) = \max P(x_1, ..., x_n)$$

• $f_P = \bigwedge_{e \in E} Y_e \Leftrightarrow \bigwedge_{i \in e} X_e$

• $w_P(Y_e, 1) = \alpha_e$ and 0 otherwise

Solving BPO:

- transform f_P into an OBDD
- compute $w_P(f_P)$ via dynamic programming on the **OBDD itself**



Back to BPO

Theorem

$$w_P(f_P) = \max P(x_1, ..., x_n)$$
• $f_P = \bigwedge_{e \in E} Y_e \Leftrightarrow \bigwedge_{i \in e} X_e$

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Solving BPO:

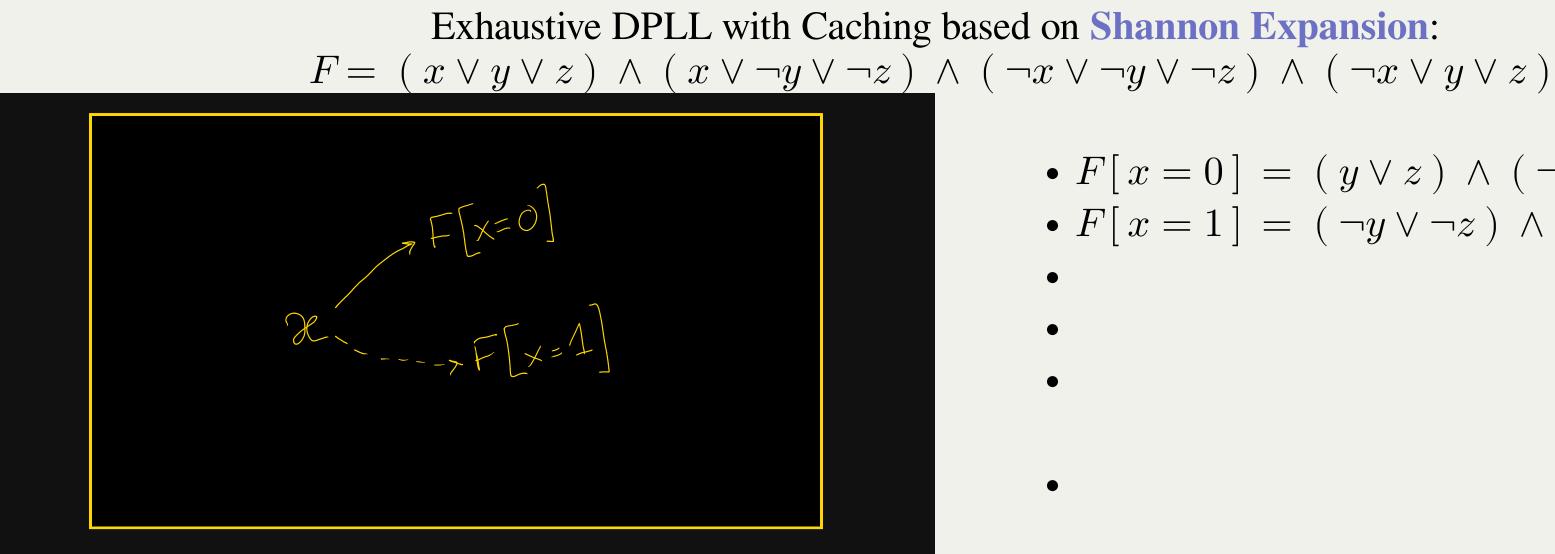
- transform f_P into an OBDD
- compute $w_P(f_P)$ via dynamic programming on the **OBDD itself**



A Knowledge Compiler for OBDD

Exhaustive DPLL with Caching based on **Shannon Expansion**: $F = (x \lor y \lor z) \land (x \lor \neg y \lor \neg z) \land (\neg x \lor \neg y \lor \neg z) \land (\neg x \lor y \lor z)$ FX=0

A Knowledge Compiler for OBDD



$$\begin{aligned} x &= 0 \end{bmatrix} = (y \lor z) \land (\neg y \lor \neg z) \\ x &= 1 \end{bmatrix} = (\neg y \lor \neg z) \land (y \lor z) \end{aligned}$$

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$$\begin{array}{l} x = 0 \] = (y \lor z) \land (\neg y \lor \neg z) \\ x = 1 \] = (\neg y \lor \neg z) \land (y \lor z) \\ x = 1, y = 1 \] = \neg z \\ x = 1, y = 0 \] = z \end{array}$$

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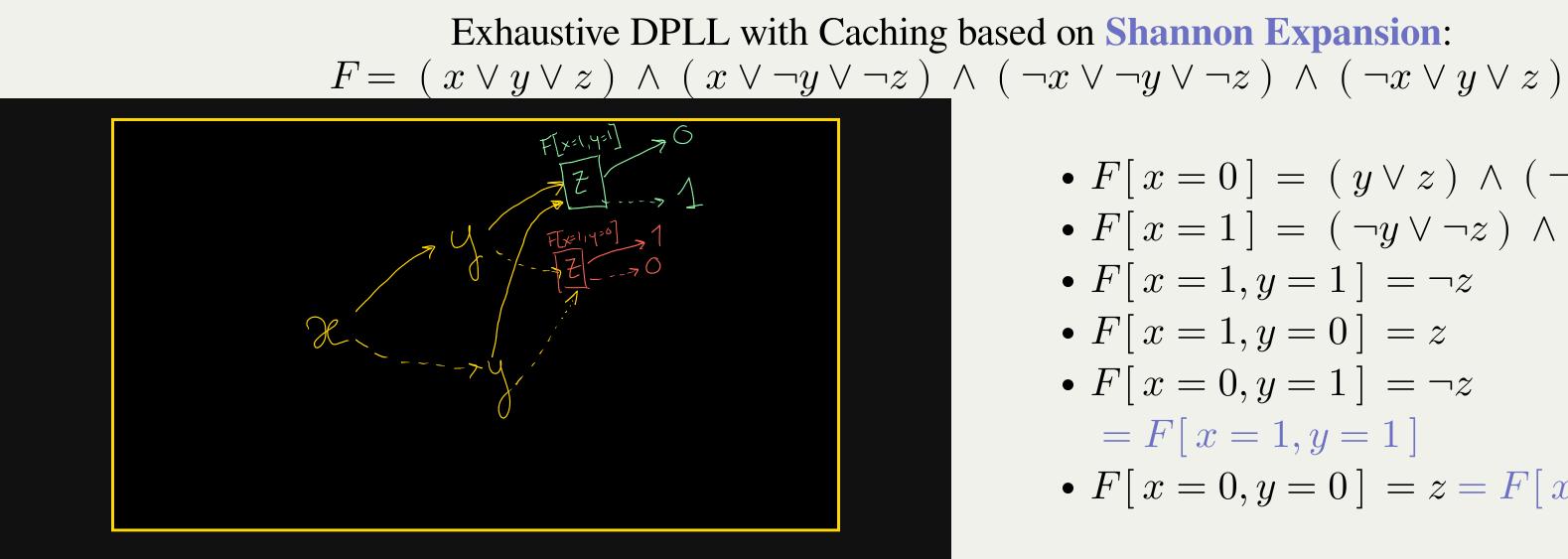
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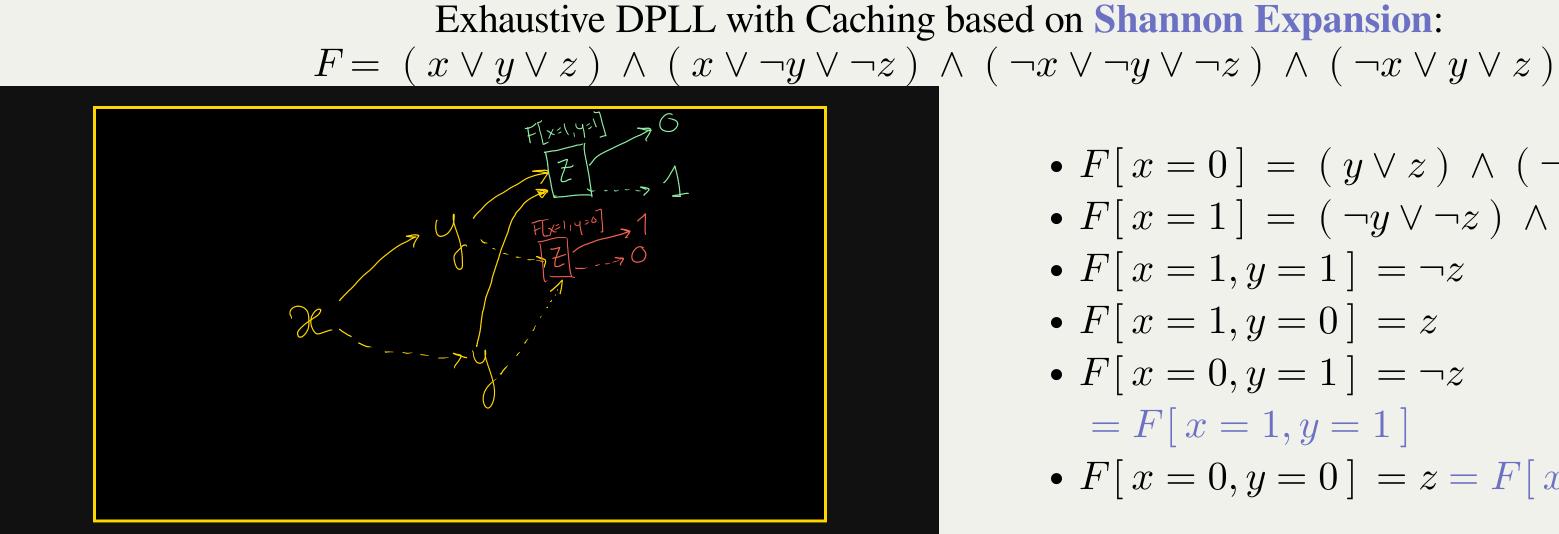
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This scheme is parameterized by:

- caching policy
- branching heuristics

$$\begin{array}{l} c = 0 \] = (y \lor z) \land (\neg y \lor \neg z) \\ c = 1 \] = (\neg y \lor \neg z) \land (y \lor z) \\ c = 1, y = 1 \] = \neg z \\ c = 1, y = 0 \] = z \\ c = 0, y = 1 \] = \neg z \\ F[x = 1, y = 1] \\ c = 0, y = 0 \] = z = F[x = 1, y = 0] \end{array}$$

Exploiting decomposition

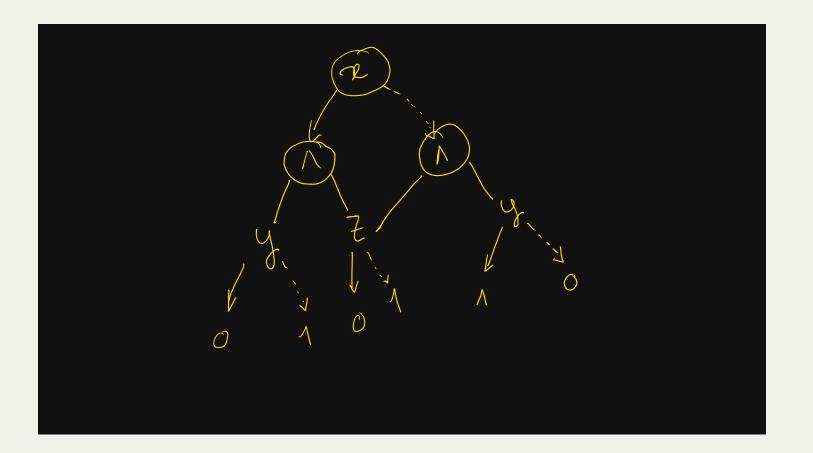
For many tasks, such as model counting, it is interesting to detect syntactic decomposable part of the formula, that is:

 $F\left(\; X \; \right) \; = G\left(\; Y \right) \; \wedge H\left(\; Z \; \right) \; \text{ and } Y \cap Z = \emptyset$

Exploiting decomposition

For many tasks, such as model counting, it is interesting to detect syntactic decomposable part of the formula, that is:

 $F(X) = G(Y) \land H(Z)$ and $Y \cap Z = \emptyset$



• **decDNNF**: OBDD + ∧ -gates *decomposable* • Still allows for algebraic model counting via the identity $w(F) = w(G) \times w(H)$ • Compilers can be adapted to detect this rule.

The D4 compiler

D4 is a top-down compiler as shown earlier:

- Use oracle calls to a SAT solver with clause learning to cut branches and speed up later computation
- Use heuristics to decompose the formula so that it **breaks** into smaller connected components.

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instance	d4 (s)	scip (s)
bernasconi.20.3	0.002	0.01
bernasconi.20.5	0.04	8.91
bernasconi.20.10	1.21	119.20
bernasconi.20.15	14.92	479.15
bernasconi.25.3	0.00	0.01
bernasconi.25.6	0.19	151.65
bernasconi.25.13	12.59	1 698.18
bernasconi.25.19	442.26	TIMEOUT
bernasconi.25.25	TIMEOUT	TIMEOUT



This only illustrates that the underlying structure of Bernasconi instances is better addressed using heuristics from model counting than the ILP approach.

Tractability results

Tractable classes of BPO

$$P(x_1, ..., x_n) = \sum_{e \in E} \alpha_e \prod_{i \in e} x_i \text{ wh}$$

H = (V, E) is a hypergraph.

here $E \subseteq 2^V$

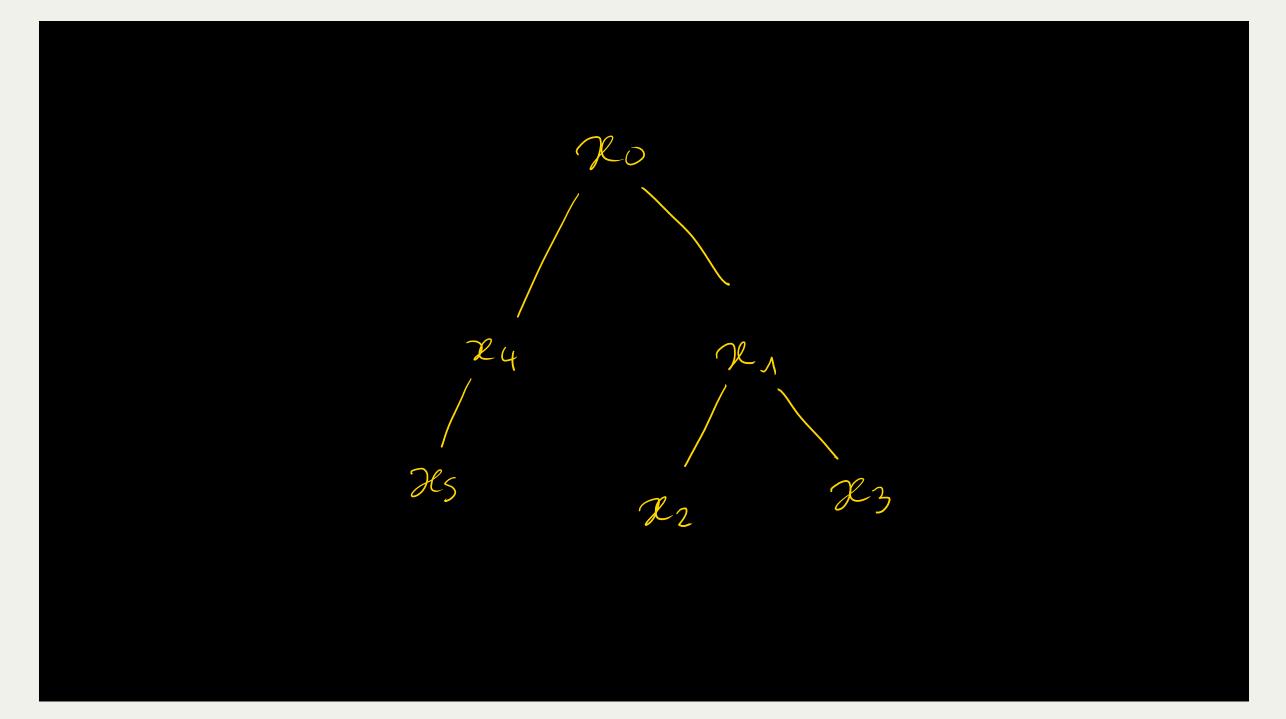
Tractable classes of BPO

$$P(x_1, \dots, x_n) = \sum_{e \in E} \alpha_e \prod_{i \in e} x_i \text{ wh}$$

H = (V, E) is a hypergraph.

Exploit the structure of *H* **to solve BPO more efficiently.**

here $E \subseteq 2^V$

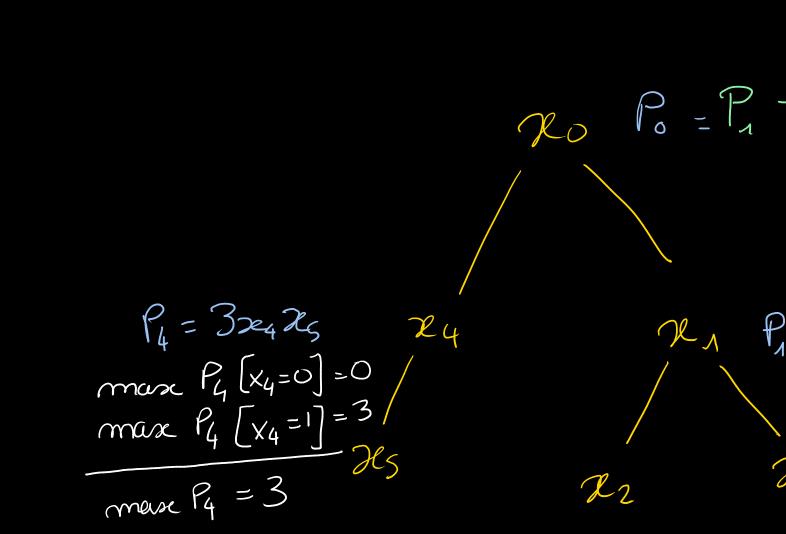


Ro Po = P1 + 3x0x, + P4-2x0x4 P4 = 32e425 \mathcal{N}_{Λ} $\mathcal{P}_{1} = \mathcal{R}_{1}\mathcal{R}_{2} + 5\mathcal{R}_{1}\mathcal{R}_{3}$ Ry HS 22

Ro Po = P1 + 3x0x1 + P4-2x0x4 $\mathcal{N}_{1} \quad \mathcal{P}_{1} = \mathcal{N}_{1}\mathcal{R}_{2} + 5\mathcal{N}_{1}\mathcal{R}_{3}$ $\max\left(\mathcal{P}_{1}[\mathbf{x}_{1}=\mathbf{0}]\right) = 0$ $\max\left(\mathcal{P}_{1}[\mathbf{x}_{1}=\mathbf{1}]\right) = \max\left(\mathcal{P}_{1}[\mathbf{x}_{1}=\mathbf{1}]\right)$ P4 = 32425 Ry - max X2 + mare 5×3 HS 22

Ro Po = P1 + 3x0x1 + P4-2x0x4 P4 = 32425 $\mathcal{N}_{1} \quad \mathcal{P}_{1} = \mathcal{N}_{1}\mathcal{R}_{2} + 5\mathcal{N}_{1}\mathcal{R}_{3}$ $\max\left(\mathcal{P}_{1}[\mathbf{x}_{n}=\mathbf{0}]\right) = 0$ $\max\left(\mathcal{P}_{1}[\mathbf{x}_{n}=\mathbf{1}]\right) = 6$ Ry HS 22

Ro Po = P1 + 3202, + P4-22024 $\mathcal{N}_{1} = \mathcal{N}_{1}\mathcal{R}_{2} + 5\mathcal{N}_{1}\mathcal{R}_{3}$ $\max\left(\mathcal{P}_{1}[\mathbf{x}_{1}=\mathbf{0}]\right) = 0$ $\max\left(\mathcal{P}_{1}[\mathbf{x}_{1}=\mathbf{1}]\right) = 6$ P4 = 32425 Ry HS 22 mase $F_1 = 6$

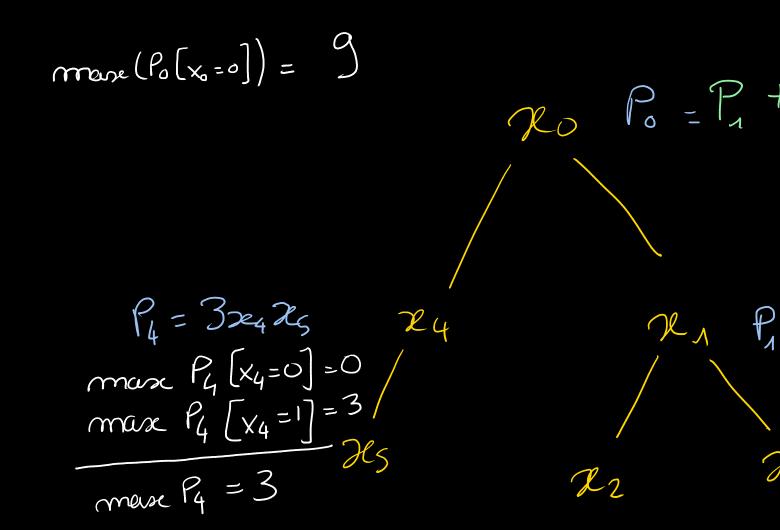


Ro Po = P1 + 3x0x1 + P4-2x0x4 $\mathcal{N}_{1} = \mathcal{R}_{1}\mathcal{R}_{2} + 5\mathcal{R}_{1}\mathcal{R}_{3}$ $\max\left(P_{1}[x_{1}=0]\right) = 0$ $\max\left(P_{1}[x_{1}=1]\right) = 6$ mase $F_1 = 6$

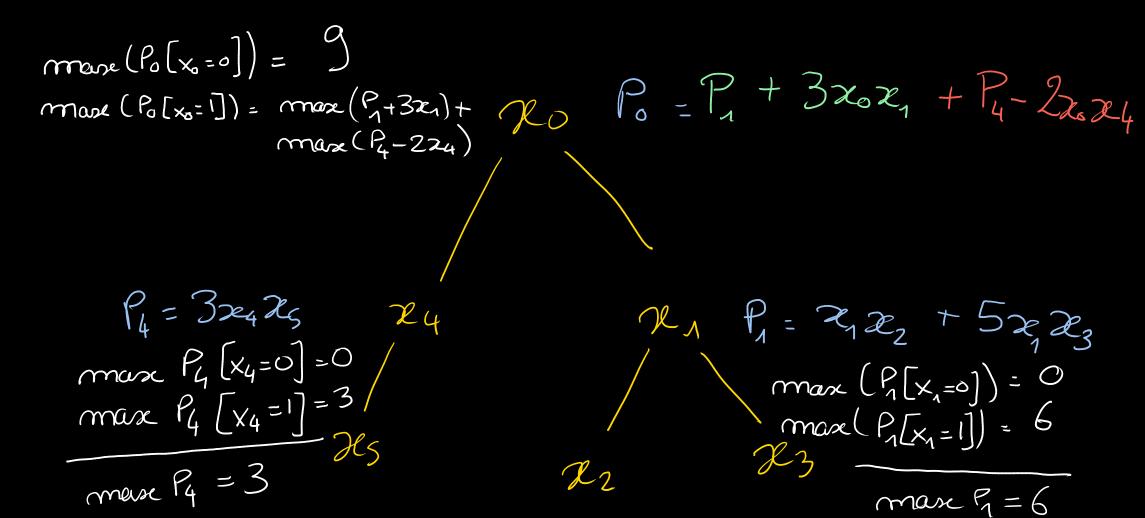
$$maxe(P_0[x_0=0]) = max P_1 + max P_4$$

$$P_0 = P_1 - P_1 - P_2 - P_1 - P_1 - P_2 - P_1 - P$$

3xox, + P4-22024 $P_{1} = \mathcal{X}_{1}\mathcal{Z}_{2} + 5\mathcal{X}_{1}\mathcal{Z}_{3}$ $max\left(P_{1}[x_{1}=o]\right) = 0$ $max\left(P_{1}[x_{1}=l]\right) = 6$ mase $F_1 = 6$



Ro Po = P1 + 3202, + P4-22024 $\mathcal{N}_{1} = \mathcal{R}_{1}\mathcal{R}_{2} + 5\mathcal{R}_{1}\mathcal{R}_{3}$ $\max\left(P_{1}[x_{1}=0]\right) = 0$ $\max\left(P_{1}[x_{1}=1]\right) = 6$ mase $F_1 = 6$



 $\mathcal{H}_{1} = \mathcal{H}_{1}\mathcal{L}_{2} + 5\mathcal{H}_{1}\mathcal{L}_{3}$ $\max\left(P_{1}[x_{1}=o]\right) = 0$ $\max\left(P_{1}[x_{1}=i]\right) = 6$ mase $F_1 = 6$

$$mase(P_{0}[x_{0}=0]) = 9$$

$$mase(P_{0}[x_{0}=0]) = max(P_{1}+3x_{1}) + P_{0} = P_{1} - 1$$

$$mase(P_{0}=2x_{0}) = max(P_{1}[x_{1}=0], P_{1}[x_{1}=1]+3) + 1$$

$$max(P_{1}[x_{1}=0], P_{1}[x_{1}=1]-2)$$

$$P_{1} = 3x_{2}x_{5} + 24$$

$$mase(P_{1}[x_{4}=0]=0) = 0$$

$$mase(P_{1}[x_{4}=0]=3) = 3/2$$

$$mase(P_{2}[x_{4}=1]=3/2) = 3/2$$

$$mase(P_{4}=3) = 8/2$$

3xox, + P4-22024 $P_{1} = \mathcal{X}_{1}\mathcal{R}_{2} + 5\mathcal{X}_{1}\mathcal{R}_{3}$ $max\left(P_{1}[x_{1}=o]\right) = 0$ $max\left(P_{1}[x_{1}=i]\right) = 6$ mase $F_1 = 6$

$$\begin{array}{rcl}
mase(P_{0}[x_{0}=o]) = & 9 \\
mase(P_{0}[x_{0}=i]) = & max(P_{1}+3x_{1}) + & P_{0} = P_{1} \\
& max(P_{2}-22a) \\
= & max(0, 6+3) + \\
& max(0, 6+3) + \\
& max(0, 7, 3-2) \\
\end{array}$$

$$\begin{array}{rcl}
P_{4} = & 3x_{4}x_{5} \\
P_{4} = & 3x_{4}x_{5} \\
max(P_{4}[x_{4}=o] = 0 \\
max(P_{4}[x_{4}=o] = 3) \\
\hline
max(P_{4}[x_{4}=o]$$

3xox, + P4-22024 $P_{1} = \mathcal{X}_{1}\mathcal{R}_{2} + 5\mathcal{X}_{1}\mathcal{R}_{3}$ $max\left(P_{1}[x_{1}=o]\right) = 0$ $max\left(P_{1}[x_{1}=i]\right) = 6$ mase $F_1 = 6$

Tree BPO: BPO problem where H is a tree. Example: $x_1x_2 + 5x_1x_3 + 3x_0x_1 - 2x_0x_4 + 3x_4x_5$ mare $(P_0[x_0=0]) = 9$ mare $(P_0[x_0=1]) = \Lambda O$ mare $P_3 = 10$

Ro Po = P1 + 3x0x1 + P4-2x0x4 $P_{1} = \mathcal{X}_{1}\mathcal{X}_{2} + 5\mathcal{X}_{1}\mathcal{X}_{3}$ $max\left(P_{1}[x_{1}=o]\right) = 0$ $max\left(P_{1}[x_{1}=i]\right) = 6$ mase $F_1 = 6$

Many Known Tractable Classes

Theorem *H* has tree width *k*: BPO can be solved in time $2^{O\,(\,k\,)}\,poly\,(\,H\,)$. *H* is β -acyclic: BPO can be solved in time \bullet poly(H).

Dedicated algorithm for each class.

A strange symmetry

Very similar results from Boolean function literature:

Theorem

- If a CNF F has tree width k then one can construct a DNNF for F of size $2^{O(k)} poly(F)$.
- If a CNF F is β -acyclic then one can construct a DNNF for F of \bullet size poly(F).

Is there a connection?

Encoding BPO as a CNF

For
$$P := \sum_{e \in E} \alpha_e \prod_{i \in e} x_i d$$

 $f_P := \bigwedge_{e \in E} C_e$
where $C_e := Y_e \Leftrightarrow \bigwedge_{i \in e} Z_e$

 C_e can be encoded as the conjunction of:

- $\bigvee_{i \in e} \neg X_i \lor Y_e$
- $\neg Y_e \lor X_i$ for every $i \in e$

define:

X_i

Encoding BPO as a CNF For $P := \sum_{e \in E} \alpha_e \prod_{i \in e} x_i$ define: $f_P := \bigwedge C_e$ $e \in E$ where $C_e := Y_e \Leftrightarrow \bigwedge_{i \in e} X_i$ C_e can be encoded as the conjunction of: • $\bigvee_{i \in e} \neg X_i \lor Y_e$ • $\neg Y_e \lor X_i$ for every $i \in e$

 f_P is naturally encoded as a CNF F_P that preserves tree width.

Tractability of BPO via KC

Every known tractability for BPO can be recovered in our framework as follows:

1. Encode P as a CNF formula F_P

- 2. Transform F_P into a polynomial size tractable representation C_P using known results
- 3. Solve AMC on C_P

And we get new tractability results for structure that where not known to make BPO tractable.

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- Solve top-k BPO: find the k best solutions of P by finding the k best in the circuit
- Solve BPO + Cardinality constraints: $\max P(x_1, ..., x_n)$ such that $\sum_{i=1}^n x_i \in S$ where $S \subseteq [n]$ by transforming the circuit

best in the circuit $that \sum_{i=1}^{n} x_i \in S$ where $S \subseteq [n]$ by

KC approach very versatile:

- Solve top-k BPO: find the k best solutions of P by finding the k best in the circuit
- Solve BPO + Cardinality constraints: $\max P(x_1, ..., x_n)$ such that $\sum_{i=1}^n x_i \in S$ where $S \subseteq [n]$ by transforming the circuit
- Solve pseudo BPO: P can contain monomial of the form $\prod_{i \in A} x_i \prod_{i \in B} (1 x_i)$

best in the circuit $that \sum_{i=1}^{n} x_i \in S$ where $S \subseteq [n]$ by $x \cdot \Pi$ $(1 - x_i)$

Conclusion

Connection between BPO and Boolean functions: • Recover known results and generalize them using the existing rich literature

- Seems to have practical relevance

Perspective:

KC only exploits combinatorics of the underlying Boolean function. How could we mix existing more algebraic techniques?